

HW#3 Solutions

- 1) a) Show $\vec{\nabla}f$ is \perp to surface of constant f through \vec{r}

$$d_{\lambda}f = 0, \text{ for } \lambda \text{ along dir. of const ant } f. \quad d_{\lambda}\vec{r} = (\vec{\nabla}f) \cdot d_{\lambda}\vec{r} = 0 \Rightarrow \vec{\nabla}f \perp \text{to } d_{\lambda}\vec{r}$$

- b) Show $\vec{\nabla}f$ is in dir. of fastest variation in f $d\vec{r} = \varepsilon \hat{u}$, $d_u f = \vec{\nabla}f \cdot (\varepsilon \hat{u}) = \varepsilon |\vec{\nabla}f| \cos \theta$ is maximized for $\theta = 0 \rightarrow d\vec{f}$ is biggest along dir. of $\vec{\nabla}f$.

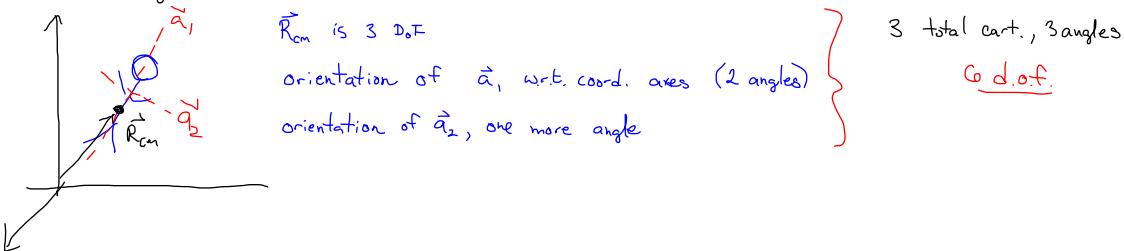
- 2) Momentum cons: $m_1\vec{v}_1 = m_1\vec{v}'_1 + m_2\vec{v}'_2$

$$\text{Energy cons: } \frac{1}{2}m_1\vec{v}_1^2 = \frac{1}{2}m_1\vec{v}'_1^2 + \frac{1}{2}m_2\vec{v}'_2^2$$

$$\frac{1}{2}m_1\vec{v}_1^2 = \frac{1}{2}\left(\frac{m_1\vec{v}_1}{m_1}\right)^2 = \frac{1}{2m_1}(m_1\vec{v}'_1 + m_2\vec{v}'_2)^2 = \frac{1}{2}m_1\vec{v}'_1^2 + \frac{1}{2}m_2\vec{v}'_2^2 \quad \left. \begin{array}{l} \vec{v}'_1 \cdot \vec{v}'_2 = \frac{1}{2}m_2\vec{v}'_2^2 \left(1 - \frac{m_2}{m_1}\right) \\ \frac{1}{2m_1}(m_1^2\vec{v}'_1^2 + m_2^2\vec{v}'_2^2 + 2m_1m_2\vec{v}'_1 \cdot \vec{v}'_2) \end{array} \right\} \begin{array}{l} < 0 \quad m_2 > m_1 \\ > 0 \quad m_2 < m_1 \end{array}$$

$$\begin{cases} \cos \theta'_1 < 0 \quad m_2 > m_1 \rightarrow \theta'_1 > \pi/2 \\ \cos \theta'_2 > 0 \quad m_2 < m_1 \rightarrow \theta'_2 < \pi/2 \end{cases}$$

- 3) a) A rigid body has a CM, and an orientation (e.g. action figure)



- b) If all particles lie along line, then there is no \vec{a} , vector \Rightarrow 3 cart. coord., & only 2 angles \rightarrow 5 d.o.f.

Similarly, a point-particle has no "orientation" so only 3 d.o.f. there

- c) No. The only way to further increase the # of d.o.f. is to add internal d.o.f., but then the body is not "rigid"

- d) There are 10 d.o.f. in this case 4 total for \vec{R}_{cm} , 6 angles

\hookrightarrow 6 planes through object, $\begin{matrix} x_1-x_2 \\ x_1-x_3 \\ x_1-x_4 \end{matrix} \quad \begin{matrix} x_2-x_3 \\ x_2-x_4 \end{matrix} \quad \begin{matrix} x_3-x_4 \end{matrix}$

for n dimensions, n for cm, $\binom{n}{2} = \frac{n(n-1)}{2}$ planes (angles)

$$\boxed{\text{Total } \frac{n(n+1)}{2} \text{ d.o.f's}}$$

- 4) a) $F = -kx$, $F = -mg = -(320\text{kg})(10\text{N/kg}) = -(3200\text{N}) = -4k(.02\text{m})$

\uparrow 4 springs, one for each wheel

$$\boxed{k = 4 \times 10^4 \text{ N/m}}$$

- b) $m\ddot{x} = -kx$, and $\omega^2 = k/m$ there are 2 springs on each assembly $k = 8 \times 10^4 \text{ N/m}$

$$\boxed{\omega = \sqrt{\frac{8 \times 10^4 \text{ N/m}}{50\text{kg}}} = 40 \text{ rad/s}}$$

$$\text{c) } \omega = 2\pi f = 2\pi \left(\frac{v}{.8\text{m}} \right) = 40 \text{ rad/s for}$$

$$\boxed{v = 5 \text{ m/s} \sim 11.2 \text{ mph}}$$